# Lesson 3

## Worksheet 1

Here is the new code for your project:

**[…]**

**class Star(pytch.Sprite):**

**Costumes = ["star.png"]**

**@pytch.when\_green\_flag\_clicked**

**def play(self):**

**self.go\_to\_xy(-100, 100)**

**self.set\_size(0.4)**

**self.say\_for\_seconds(random.randint(1, 5), 1)**

**while True:**

**self.glide\_to\_xy(-240, -180, 3)**

**self.glide\_to\_xy(240, 180, 3)**

**[…]**

Write out *exactly* what you think will happen when you click the green “Run” button.